EVERFREE NORTHWEST

2014 july 4–6 · seattle, washington

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visit the writers in harmony
panel in crystal a & b
saturday at 5pm.

e18

Letter from the Chair

Welcome!

It is my hope that you enjoy your time here at Everfree Northwest. The staff has worked together all year to bring you the best experience possible, by striving to bring Equestria to Earth for the three days we have. Then, just maybe, you can bring the same feeling back home with you.

I have just a few requests of you, my friends. Treat each other honestly. Give to each other if in need. Laugh and enjoy time with one another. Show kindness to those that look alone. Be loyal to your friends, those that you have and those that you may find here. But above all, show the true magic that is friendship to all that you meet.

Your Faithful Servant,
Royal Coat, Chairpony

Special Thanks

Everfree Northwest 2014 would like to thank the following:

Our friends at Blue Pegasus Productions for their immeasurable assistance with productions.

The staff of the Design department of Everfree Northwest wish to offer the following messages:

Many thanks to Omnibus-Type e17 for the use of their excellent free type families Bahiana, Chivo, and Archivo Narrow.

A tip of the hat goes to The Color Group e20 for their speedy, high-quality printing services.

All of us wish to thank our spouses and close friends for all of their support and guidance, stoking our creative fires and keeping us on task, especially during the late hours and stress of "crunch time".

Charity Auction

Each year, Everfree Northwest holds a charity auction to benefit the Seattle Children's Hospital e19, with the proceeds going to benefit various research projects and patient need funds. To date, the generous attendees and staff of EFNW have raised over $35,000 for this cause!

The charity auction rules are as follows:

- All bidders must be at least 18 years of age and have a signed bidder agreement before making bids.
- Bids must be made in blue or black ink. Bids made in pencil or other colored ink will be considered invalid.
- Bids must be increased by a minimum of $1.00 (one dollar). Bids of less than the minimum bid increase will be considered invalid.
- Bids must be made with bidder number only. Bids made with names, phone numbers, or other forms of identification will be considered invalid.
- The twenty items with the highest bids on Saturday, July 5 at 3pm will have bidding concluded in the live auction. All other bidding for silent auction items will close on Saturday, July 5 at 8pm.
- All placed bids are received as commitment of payment. Items won must be paid for and picked up by the winning bidder by Saturday July 5 at 10:30pm. In the event that an item has not been paid for by then, the next highest bidder will be contacted until an available bidder can be located.
- Shipping of items is the responsibility of the winning bidder.
- Contact information for commissions will be provided via email within 7 days of the end of the convention.
- All winners will receive a receipt for their donation via email within 14 days of the end of the convention.
- No bags or backpacks are allowed in the auction gallery.

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Everfree NW 2014 Policies

Introduction

One of the goals of Everfree Northwest (EFNW) is to bring Equestria to Earth, and much like the land of Equestria has rules to help guide its citizens to have is a safe, friendly and harmonious way of life, EFNW too has rules to help safeguard its members. Everypony should keep these rules in mind and heart while attending EFNW, so that we can work together and create a pleasant experience that all can enjoy.

General Rating

Much as the show, My Little Pony: Friendship is magic, is a show designed with the enjoyment of young children and their parents in mind, so is the environment we wish to maintain for EFNW. In this EFNW has adopted a "PG" rating, which is to be considered at all times and in all areas of the convention. This simply means that attendees should refrain from strong language, displays of violence or blood, inappropriately sexual dress, and depictions of illegal or age-inappropriate behaviors, real *and* fake. Please remember that minors and young children do attend EFNW along with their parents and guardians, and that the convention must be a safe place for them to explore without fear of running into something inappropriate.

Abandoned Items

By attending EFNW 2014, all attendees and other parties understand and agree that any and all personal property left in the convention space which is found by EFNW staff which the owner has not claimed by 2014 July 8 will be disposed of in any manner the EFNW staff deem acceptable.

Alcohol

No matter your age, alcoholic beverages are strictly prohibited in the convention space and those that appear intoxicated or otherwise under the influence of any substance will not be allowed in the convention space. Minors should be aware that illegal consumption or possession of alcohol by a minor not only may result in criminal penalties for the party providing the alcohol , but also may result in criminal penalties for the minor, including but not limited to incarceration and revocation of driving privileges by the state. Unlawful consumption or possession of alcohol by those under 21 will not be tolerated, and this applies to our international members as well. Serving or providing alcohol to minors in violation of the law is strictly prohibited, and EFNW has a zero-tolerance policy regarding any individual caught violating this rule, which will result in the immediate removal of the individual involved and their membership revoked, with no right of re-entry. It also may involve EFNW staff filing a report with the appropriate authorities, as may any violation of the law.

Badges

Badges must be visibly worn at all times during the convention. Those without badges will not be granted access to the convention space and events. Please check with Convention Operations in the event a badge is lost and please return any found badges to a staff member immediately. All badge replacements must be authorized by Registration. If a party is found in possession of a badge that does not below to them, that party will be asked to surrender that badge. All parties are required to carry government issued photo identification at all times.

Clothing and Costumes

One of the great things about a convention is the opportunity for enthusiastic fans to dress up as some of their favorite characters and while many of us have interests that are outside *My Little Pony,* we would remind everyone that EFNW is an event in celebration of *My Little Pony: Friendship is Magic.* We would ask and encourage everyone to keep this in mind and keep their costume choices appropriate to the theme of the convention. This is another reminder that this convention has a general "PG" rating and is a family friendly event, so please do not wear clothing that is overly revealing or inappropriate to the atmosphere of the convention. EFNW reserves the right to deem any costume unacceptable and may request the wearer to modify or remove the costume as necessary.

Flyers

There will be a message board available at the Info Booth for people to post information, but it must be approved by info booth staff before posting. Please make sure flyers are family friendly and adhere to our "PG" rating. Do not post any flyers on the doors or walls of the hotel convention space – they will be removed if discovered by EFNW staff.

Harassment

EFNW does not tolerate harassment of any kind, or any behavior that intentionally annoys, threatens, or frightens others. If you are having a problem, ask a EFNW staff member. Let us keep the Golden Rule in mind and treat others as one would like others to treat oneself. If you approach someone and they tell you to leave them alone, do so – your business is done with them. Refusal to respect the personal space of others

is grounds for intervention by EFNW staff and security, and the offending individual may be required to surrender their badge and leave the convention permanently. Also be advised that such action may expose the perpetrator to charges from the appropriate governmental authority.

Hotel Polices

In keeping to be good guests to our hosts at the Hilton Seattle Airport & Conference Center, all guests of the hotel must follow all hotel polices. This applies to all attendees as well-when you are in a hotel room, you must follow hotel polices as if you were a paying hotel guest, even if you are staying elsewhere. This includes all noise polices. If hotel staff or EFNW staff ask you to close your door or lower your volume, you must do so, or surrender your badge.

Illegal Substances and Behaviors

Any illegal substances or paraphernalia will be reported to the appropriate authorities if discovered by EFNW staff. Certain substances may be legal under state law, but still illegal under federal law. Please be advised that those substances are also prohibited. EFNW must comply with all applicable federal, state, and local law. Use or possession of illegal substances, or engaging in other illegal behaviors, is ground for revocation of badge and removal from the convention with no right of re-entry. No refunds will be issued in this case.

Media Coverage and Press

We welcome all members of the press who wish to cover the convention. Member of the press must check in with Registration, with the proper credentials, to obtain a Press Pass that will grant them access to the convention space and events. EFNW reserves the right to grant or deny approval for all photography or video/audio recording requests, and permissions may be retracted at any time. For more information, please contact Public Relations @e13. Please be aware that by registering for the convention, all attendees are giving their permission to EFNW and all parties associated with it to use, in any manner, any images, sound, or video captured during events related to the convention.

Minors

While we welcome our fans of all ages, we ask that any minor children under the age of 13 be accompanied at all times by a parent or designated guardian who has made contact information available to EFNW staff. All guardians must be age eighteen or over and must have purchased membership to the convention. For children under the age of 13 our Foal Membership is free of charge. Minors between the ages of 13 and 17 must purchase the standard convention membership. Please be advised that EFNW its associated parties are not responsible for the supervision of minors at the convention, and by registering or attending the convention, all parties understand and agree to this limitation.

Pets and Service Animals

We all love our fuzzy, feathered, and scaly friends and while our gracious host, the Hilton Seattle Airport & Conference Center, is a pet-friendly hotel we would ask that everyone leave their pets at home or in the care of someone you trust, as EFNW staff will not permit them in the event space, unless required to do so by law.

Photography and Video Recording

We understand that there are those that love to capture the fun and experience of a convention, not just for posterity but to share the experience with others, but we would ask that everyone keep some common courtesy in mind. Cameras and other recording devices are allowed during the various panels and events at the convention, but please refrain from flash photography. In the Vendor Hall, do not film or take pictures of the work of the artists without their direct permission. Please be respectful of anyone at the convention that states they do not wish have their picture taken or be filmed. EFNW staff reserve the right to prohibit photography, recording, and other forms of capture during certain events and in certain spaces.

The use of all cameras and other recording devices will be strictly forbidden from the Art Show. Attendees using such a device will be disciplined by EFNW staff, and such discipline may include, but is not necessarily limited to, revocation of permission to attend the Art Show or to bid, forced deleting of any images taken, or revocation of badge and permanent expulsion from the convention. This prohibition includes use of cell phones by attendees in Art Show spaces.

Public Decorum

Engaging in disruptive and unsafe behavior is strictly not allowed during the convention. These include, but are not limited to; physical and verbal harassment towards other individuals, any act which could result in the risk of harm to others or property, sexual misconduct, engaging in activities prohibited by law, and the possession of any item defined as a weapon, unless it complies with the policy on weapons discussed below. Those found violating these rules will generally be asked to refrain from such behavior, though some violations by their very nature will result in permanent expulsion from the convention, and EFNW staff may contact the authorities, if appropriate. If further measures must be taken, EFNW reserves the right

to ask anyone violating the rules to leave the convention and may revoke membership that would allow re-entry into the event. No refunds will be granted if EFNW chooses to revoke memberships for this reason or for any other violation of any polices, agreements, or codes of conduct applicable to EFNW.

Recreational Drugs

We would like to remind everyone that despite the new laws in Washington State, the recreational use of marijuana is still not permitted under federal law, and is thus prohibited. The public use of marijuana, much like the public consumption of alcohol, can result in fines if caught by authorities. Persons found in possession, or under the influence, of such substance in the convention space will be asked to leave. Failure to follow instructions given by EFNW, or hotel, staff will result in the removal of membership and loss of access to the convention space and events.

Refunds

It is understood that registration for EFNW constitutes a non-refundable single-event membership in Pegasi and entitles the purchaser to badge(s), which serve as a mark of such membership and allow admittance into the EFNW convention. Refunds for memberships will not be issued for any reason, though lost badges may be replaced. Non-attendance for any reason will not entitle the purchaser to a refund.

Sleeping at the Convention

Please refrain from sleeping in the convention space. We ask that everyone return to their rooms if they feel they need some sleep. Public and convention areas are not authorized for overnight sleeping.

Smoking

Please follow hotel policies and all applicable laws regarding smoking in hotel rooms and all other space. Washington State law prohibits smoking indoors and within twenty-five feet of doorways and building ventilation access. Those who fail to follow the law may be asked to surrender their badge.

Weapons and Props

Another large part involved with the use of costumes isn't just the costumes themselves, but the accessories that go with them. For some of these outfits, the accessories in question might involve something that resembles a weapon. In an effort to keep things both fun and safe for those attending the convention, EFNW has strict guidelines we are asking everyone to follow in regards to what will and what will not be allowed at the convention:

Possession of any weapons in violation of applicable law is prohibited. Functional projectile weapons (fire arms) are strictly prohibited in the convention space, this applies even if someone has weapon permit, or concealed weapon permit. Anyone found in possession of such a weapon(s) in the convention space is subject to discipline, up to and including membership revocation and immediate discharge from the event with no right of re-entry.

All weapons must be non-working and peace-bonded. Peace-bonding is a very visible lock or tie on a weapon to make clear that it is not intended to be used for violent purposes. This will usually come in the form of a zip-tie over the trigger such that it cannot be pulled, or holding a bladed weapon in the sheath. If you do not have the materials to peace-bond your own weaponry, materials will be provided for you. EFNW staff reserve the right to require peace bonding or the removal of a weapon, at the complete discretion of EFNW staff.

No functioning, or previously functioning projectile weapons including, but not limited to; water guns, silly-string guns, air soft, Nerf, or pellet guns will be allowed. Gun replica or other replica projectile weapons should never be pointed at anyone at any time. Replica pistols need to remain in a holster and replica rifles must be slung, in a manner that leaves them immobile, at all times in the convention space.

All bladed weapons must be cased or sheathed at all times in the convention space. There will be absolutely no play-acting with props and weapons should never be waved around, this is considered brandishing. No live steel – this is defined as anything resembling swords, knives, or other objects made of metal and out of their sheath, which can take an edge.

No paddles of any sort will be allowed at the convention.

Policy Revisions

The policies listed herein are subject to change at any time as deemed beneficial.

Additional Information

If you have any questions about our code of conduct or our policies, we encourage you to ask! Violations of our policies will generally be met with corrective action and we know that most may not have recalled the entirety or details of our code or policies. Our staff will do everything possible to work with you in this event, but please understand that some behaviors will not be tolerated, even once (illegal drug use, assault, &c). Please send any questions to *info@everfreenw.com* ⓔ11 or bring them to the Info Desk.

Writing Contest Winners

Honorable Mentions e14

"Despicable Blue" by Einhander
"Left In The Dust" by RainbowBob
"Lightning" by BlazzingInferno
"Changeling to Fit the Role" by Darkentrophy
"A Little Silver Lie by Serious" Contemplation
"Rogues Anonymous" by Nyronus
"My Penance, My Plans, My Hope" by Blood Brandy
"Trixie's Number One Assistant" by Rustle my Jimmies
"Second Chances" by Grand_Moff_Pony
"A Dream of an Other" by stanku
"The King In Crystal" by The Headless

Community Choice: "Reformation" by Regidar e28

Discord has been reformed for quite some time now, and so far, everything seems to be going fine. Fluttershy doesn't think so, however, so she sets off to talk to him.

After all, what are friends for?

Third Place: "The Revelation of a King" by Tidal e30

Sombra was sentenced to eternity in "The Pit", the pony prison of Tartarus. He cared not for anypony and only wished to return to the Crystal Empire and regain his throne. However, when introduced to an unusual thing, he begins to feel his heart softened as it was many years ago.

Though in Tartarus, friendship does not last forever, and the more you try and remember it... the more you forget it.

Second Place: "Tarnish" by KitsuneRisu e29

Silver Spoon is a mean little kid. But maybe all it takes for somepony to change her is something as simple as a utensil.

First Place: "Broken Gladiator" by BronyWriter e25

The Power Ponies are coming again.

Another escape from custody, another scheme to take over Maretropolis, and another chance for the Power Ponies to defeat her. Such is the cycle that Mane-iac has endured for as long as she can remember.

And she's sick of it. She's sick of all of it. Now on the cusp of one more battle with her nemeses, she can only think of how much she has sacrificed for the city in her battles against the Power Ponies, and how much more she can take.

Broken Gladiator by BronyWriter

It started with the doors breaking down.

Mane-iac quietly sighed and used one of her mane tendrils to take a beaker of red liquid off of the shelf in front of her. She dipped a dropper into the beaker and sucked up three drops of the fluid and dripped it slowly into a small vial of green liquid. The addition of the red caused a small puff of smoke to emit from her concoction. Mane-iac heard Zapp yell something, and one of her henchponies cry out in pain, just like last time.

All according to schedule.

Zapp would use her storm powers to electrocute any perceived enemies she laid eyes on, or maybe to cut the power. Filli-Second would zip around and take away whatever crazy weapon she had designed this time, allowing Mistress Mare-velous, Radiance, and Masked Matter-Horn to capture and secure whoever remained standing. Hum Drum would knock over something that looked important but really wasn't, and Saddle Rager would wait in the background. Most times, she didn't even need to get angry.

And then they would come for her. Just like they always had, and just like they always would. The settings would vary, the schemes would differ, but there was never a question about the outcome. Even when it seemed all was lost and she had won, Mistress Mare-velous would take out a hidden hoof-erang and hit the self-destruct button on her latest invention with impeccable aim.

Or Masked Matter-Horn would fire a laser beam that cut it in half.

Or Radiance would think of an attack construct that crushed it into a ball.

Or Saddle Rager would get angry.

And in the end, nothing would be different. Nothing would change, but the ponies of Maretropolis would have their heroes.

She heard it now: the signal that the Power Ponies had won... again. Mane-iac subtly nodded and sniffed her brew. It smelled like daisies and fish oil. It smelled of perfection, just like the last countless times she had made it. In an odd way, it was the only invention that she could take real pride in. Not that the Power Ponies would ever figure out what it did, of course. She would not gloat about this creation.

Mane-iac leaned her head against her forehoof and ordered her mane tendrils to cap and store all of the supplies needed for the brew. The Power Ponies would be there any moment, and she wanted to be completely ready. She shut the last cabinet and screwed the cap onto the fragile glass vial just as the sound of a horn being fired up came from the other side of the door. The doors flew off of their hinges, one of them narrowly missing her where she sat. Mane-iac heard the Power Ponies rush into the room, and she didn't need to look to see that they had struck an epic pose of some sort.

"Mane-iac! We've come to put a stop to your evil schemes, once and for all!" the Masked Matter-Horn cried.

"Your nefarious scheme won't work this time!" Radiance growled. "You won't threaten the good citizens of Maretropolis anymore after tonight!"

And ponies thought her laughter to be cliché.

Mane-iac gently poked at the vial, but otherwise didn't move. Normally, by this point, she was laughing and loudly disagreeing with their assertions that they had any hope against her, but tonight....

She just couldn't care.

Silence continued to reign in the office for a good few minutes, and Mane-iac could feel the stares of the Power Ponies, waiting for her to make the first move, but still she sat. She didn't even bother to put on the usual show of making her mane writhe and wriggle, instead letting it lay limp around her.

"Uh...." Zapp glanced over at Filli-Second. "Did we already win or something?"

"Maybe she's playing possum and is waiting for us to lower our guard?" Filli-Second muttered.

Mane-iac let out a noise that was a cross between a laugh and a sob, and for the first time, she turned her chair to look at her foes. All of them stood behind her, regarding her with curious expressions. Filli-Second had cocked her head, and the uncertainty in her eyes seemed to Mane-iac to be almost foal-like. Mane-iac stared at them for a few moments, her shining eyes unblinking, before finally croaking out a paltry few words.

"Do you know how much I have sacrificed for this city?"

The words hung in the air, seemingly creating a sort of barrier between the two sides. The curious expressions of the Power Ponies morphed into full blown bafflement and incredulity. The Masked Matter-Horn broke the silence with a scoff.

"How much *you've* sacrificed for this city?" The Masked Matter-Horn's eyes narrowed and her wings flared. "All you do is set out to destroy it! You hurt innocent ponies! How is that sacrificing anything for anypony?"

Mane-iac blinked once, but otherwise continued her even stare at the Power Ponies. "I know it does not seem as such to you, but... I love Maretropolis. I daresay I love it more than anything. I couldn't have asked for a better place to grow up." Mane-iac turned her head and looked out of a small, dirty window that gave her a view of the streets below. "Such a happy filly, I was. So very happy."

Before any of the Power Ponies could react, Mane-iac shot to her hooves with such force that she left a small crack on the wood floor below her.

"But Maretropolis was not a paradise, was it? It was a wart on the face of our nation way back then. Some say that I make it so now, but they don't know what they're talking about."

"You're a villain – that's what they're talking about!" Zapp roared. "And it's our job to make sure that you don't cause harm to anypony ever again!"

For the first time, a wide smile split Mane-iac's face, yet it did not match the insane grin that the Power Ponies had found commonplace with their foe. Rather, it was one of true elation.

"Yes! Yes, indeed, you are correct! That is your job, and you do it quite well, but therein lies the rub." Mane-iac slithered towards Zapp on her mane tendrils, stopping just short of being snout-to-snout with her. "You want to stop me, and I am in full support of the notion, but what would you do without me? In the first eighteen months of your, dare I say, *reign* over the city, you cleaned the streets of petty criminals, mob ponies, confidence mares, and the like. You made it so that the fair ponies of this city didn't even feel the need to lock their doors at night." Mane-iac tilted her head in an affirming nod towards Zapp. "And for that, I commend you."

Mane-iac smirked at Zapp's baffled expression, but slithered back to her chair. It would be time soon. Time to repeat the process all over again. For now, though, she could relish in her confession. Relish in the bewilderment of the ponies who had defeated her so many times.

"So... I'm confused." Mane-iac glanced over to Radiance, whose mouth had curved down slightly. "You are our enemy, but yet you have just said that you support the fact that we defeat you and make Maretropolis safe for everypony."

Mane-iac nodded. "Indeed I do." She chuckled quietly and motioned a hoof towards the window. "Have you ever observed them? I mean really observed them, particularly in the context of us? After you cleaned the streets, the city was peaceful for six months before I showed up, correct?"

"Er...." Radiance exchanged a look with Saddle Rager. "Yes, I suppose that is true. What's your point?"

"What did you do during that time period? What did you do that made you feel like you were worth something, that made you really feel like you were helping those ponies?"

"Er...." Radiance's head dipped and her ears flattened. "Well, I suppose we...."

"You did nothing!" Mane-iac screeched. "And in doing nothing you meant nothing to those ponies! At your best, you are all symbols of everything that they strive to be! You're strong, virtuous, intelligent, harmonious, and on the side of good." Mane-iac leaned back in her chair and crossed her forelegs. "Meanwhile, I am cunning, manipulative, insane, chaotic, all around evil, and remind those ponies of everything that they do not want to be, correct?"

The Power Ponies merely looked amongst each other, none of them quite sure how to respond. Mane-iac groaned and facehoofed. "During that hiatus before I rose to 'power', you became meaningless, and so too did the virtues you extolled in the minds of the ponies you protected. I knew what you meant to the ponies in your heyday, so I knew what had to be done." Mane-iac smiled and began stroking one of her mane tendrils. "I've always been quite the inventor. Did you know that? I'd imagine so. You stop my latest inventions on at least a bi-weekly basis. So, knowing how little you mattered, but also knowing how much you and what you represent *could* matter, I resolved to give you reason again. I knew that I couldn't do it in my current state, so I concocted a potion that would turn me the way that I am." Mane-iac gave a single giggle, one that for the first time held a hint of the insanity that the Power Ponies were used to hearing from her. She opened up a folder on her desk and took out a formula for her most closely guarded secret: the brew that had turned her into the twisted ruin they saw her as. "I didn't fall into anything. I jumped."

The Power Ponies' eyes widened in unison, and they all gasped. "You did this to yourself on purpose?" Saddle Rager cried. "Why would you do that?"

Mistress Mare-velous' eyes narrowed into a glare, and she pawed at the ground. "Because she's insane. She's a villain who needs to be stopped!"

"I agree on your second point, but I assure you that I am as sane and lucid now as I was on the day that I jumped in." Mane-iac turned her gaze to Saddle Rager. "As for why, haven't you been listening to me? I wanted to give you purpose and meaning, for if I gave you purpose and meaning, then you in turn could give the ponies of Maretropolis purpose and meaning. Every time we battle, it is plastered across the front page! Good triumphs over evil yet again! And every time ponies read that, they are given hope. Hope that the virtues that they work so hard to maintain can actually mean something. Hope that no matter how bleak things look, goodness and harmony will always win in the end."

Mane-iac's smirk returned and she motioned over to one of her failed battle plans. "Why do you think that some of your battles against me are seemingly so close? Because I allow them to be so. You tell the press that you looked down for a moment and all hope seemed lost, but then you rallied, and truth and honor and harmony beat out evil and badness, and the ponies of Maretropolis are given more hope. Why in the world would I put self destruct buttons on my inventions otherwise?"

"But...." The Masked Matter-Horn took a tentative step

towards Mane-iac. “If you’re still lucid and sane like you say, why hurt ponies? Why not join the side of good?”

Mane-iac rolled her eyes. “And how many times have I actually hurt ponies? Can you recall the last time you, or any pony really, received more than a few scratches from me?”

“But you destroy buildings in the city!”

“And an anonymous donor helps fund their repairs, right?”

Radiance quietly gasped and put a hoof up to her mouth. “You? The anonymous donor that keeps funding city repairs is... you?”

“Indeed it is.” Mane-iac chuckled and motioned to the building around them. “Despite my more... unethical activities, I still do own some of the most successful businesses in Maretropolis. Under different names, of course, but it allows me to have enough bits to repair whatever meager damage I do during our battles.”

Silence once again fell over the office as the Power Ponies and Hum Drum processed the confession of their nemesis. Mane-iac could only give a small smile at them. She had begun to reach them – she knew that she had – but soon it would start all over again, just as it always did.

Mistress Mare-velous broke the silence. “One thing I don’t get, Mane-iac: why are you telling us all this?”

Mane-iac chuckled and resumed stroking one of her mane tendrils. “Because I need vindication. I need a moment, just a single moment, where I’m told that what I’m doing is not so bad. All you have to do is think back to our last battle to see the truth in what I’m saying.” Mane-iac looked over to Zapp. “You had defeated me yet again and tied me up with my own mane, and when you dragged me out thrashing and giggling to jail, a jubilant crowd of ponies flocked over to you. One in particular, a filly, of no more than eight, I’d imagine, asked for your autograph with such foal-like joy that I couldn’t help but smile. To her, you meant the world. To that little filly you were a living, breathing representation of everything that is right.

“We’re gladiators, you see, symbolizing the duality of morality. We duke it out while the ponies of our fair city watch. We give each other and the ponies of the city a purpose. Without each, there would be no other.” Mane-iac’s smile slowly fell, and she picked up the fragile glass vial. “And I wonder how much more I can take. How many more fights I can endure, even with these vindicating confessions. After every fight, a small part of my brain tells me to try to win next time, and after every defeat, it grows louder.”

“Wait, did you say confessions?” Filli-Second frowned and cocked her head. “Like, plural?”

“Yes.” Mane-iac took a deep breath and plucked the vial out of her mane strand. “I admire you all. I want you to know that. I admire what you do, why, and what you mean for this city.”

Mane-iac glanced down at Hum Drum and her small smile returned. “I even admire you, Hum Drum. You may not think you do much, but you have a certain tenacity and drive that I think is inspiring.”

And before the Power Ponies could say anything else, Mane-iac threw the vial at them. It landed dead in the middle of the group and shattered, creating a large cloud of green smoke that completely engulfed her foes. One by one, she heard them silently fall to the floor. Within a minute, the cloud completely dissipated, revealing the unconscious Power Ponies sprawled out before her.

Just like last time.

Mane-iac sighed and stood up. She cracked her neck, twisted her mouth into a wide, insane smile and began giggling her trademark giggle just as the Power Ponies began stirring. Each of them slowly got to their hooves and looked dazed for a few moments, but their confident, determined smiles soon returned, and they struck their trademark epic pose.

“Mane-iac! We’ve come to put a stop to your evil schemes, once and for all!” the Masked Matter-Horn cried.

“Your nefarious scheme won’t work this time!” Radiance growled. “You won’t threaten the good citizens of Maretropolis anymore after tonight!”

Mane-iac giggled loudly and thrashed her mane tendrils about. “Oh Power Ponies, you’re all so predictable, such goody two horseshoes! You can never defeat the likes of me!”

And so the battle began again. The gladiatorial match for the hope and morale of the city. Mane-iac knew that she would lose, of course, as she always did, but that’s the way it was supposed to be.

That’s the way it had to be.

That’s the way it would always be.

Special Guests

Rebecca Shoichet

Voice Actress: Sunset Shimmer, Twilight Sparkle (singing)

Rebecca Shoichet is a singer/actor who grew up in Victoria, B.C., Canada. With an education in musical theatre, she sings in a wide variety of music styles from jazz to funk and from pop-rock to opera. She has performed with the Vancouver Symphony Orchestra, Canadian popular artists Amanda Marshall and Tom Cochrane, and Vancouver-based bands Soulstream, Side One, and Mimosa.

She has been voice acting since her move to Vancouver in 2000 and has played such characters as Agent Abigail Brand on *Astonishing X-Men,* Willi in *Maya the Bee*, Lorne and Dr. Kat in *Kid vs Kat,* and the English voices of such anime characters as Nana O. in *Nana,* Chelsea Rorec in *Tokyo Underground,* and Eri and Sota in *Inuyasha.*

Rebecca is currently the singing voice of Twilight Sparkle as well as playing Sunset Shimmer in the feature *My Little Pony: Equestria Girls.*

Marÿke Hendrikse

Voice Actress: Gilda the Griffon

Introducing the all-awesome Marÿke Hendrikse, voice of Gilda the Griffon, who will be joining us at Everfree Northwest 2014! Aside from lending her voice to everyone's favorite high-flying hot-shot – and hot-headed – childhood friend of Rainbow Dash, Marÿke has also starred in a number of shows ranging from anime to Western animation, including Lunamaria from *Gundam Seed Destiny,* Revy from *Black Lagoon,* and Susan from *Johnny Test.* We're excited to have Marÿke join us for 2014, and we're sure you are too!

Michael Dobson

Voice Actor: Bulk Biceps

In a career that spans thirty years, multi-award-winning voice actor Michael Dobson has lent his voice talents to more super-heroes and villains than you can shake Batman's utility belt at!

The list is long, but to name a few: Zemerik in *Battle Force 5,* Ronan The Accuser in *X-Men Evolution,* Freddy Duke in *The Fantastic Four,* Starscream in *Transformers,* Cobra Commander in *G.I. Joe,* Ghost in *Iron Man: Armored Adventures,* Leonardo in *Teenage Mutant Ninja Turtles,* and Batman in *Batman Black & White* (yes, that's right, he's voiced Batman – an achievement worthy enough to have engraved on your tombstone!) as well as a number of high profile roles in video games over the years, from the award winning lead character DeathSpank in the *DeathSpank* series, Jericho in *Driver: San Francisco,* Nate in the *SSX* series to *Warhammer 40K: Dawn of War* to name a few, he is nothing if not prolific in the universe of voice-acting geekdom.

Michael's voice can be heard in every facet of the voice over industry. Voicing TV and radio commercials, radio and TV imaging, documentaries, and audiobooks. Michael's client list reaches around the globe from NASCAR to Starbucks and everything in between!

Michael is also known in the industry to have an acute ear for voice matching. He has voiced matched and replaced performances on many TV series and motion pictures. His skills also include ADR for live action and animation of which he has also directed and been nominated for a Golden Reel Award by the Motion Picture Sound Editors.

Tony Fleecs

Comic Book Artist:

MLP Micro-Series #2, #4; MLP Friends Forever #2, #5; cover variants for MLP:FIM, MLP Micro, MLP:FF

Tony Fleecs is a comic book writer and artist whose credits include *In My Lifetime, Tell Them Johnny Wadd Is Here,* and *My Little Pony* amongst others. He lives in Los Angeles. His mother says he is handsome.

Cathy Weseluck

Voice Actress: Spike the Dragon, Mayor Mare

Internationally known, award-winning voice-over actor Cathy Weseluck's acting/production career extends over a wide range of areas. In addition to her continued success as a voice-over performer, Cathy's noted accomplishments also include her work as a TV actor, instructor, consultant, guest speaker, casting director/director,associate producer, writer, composer, performer and photographer.

Best known in the animation world for her starring roles as Spike (and the Mayor) in *My Little Pony: Friendship is Magic,* the excitable bunny Butter Cream Sundae in the new hit series *Littlest Pet Shop,* Cybersix (and Adrian) in the award-winning TMS/N.O.A. series *Cybersix,* Dennis, the wide-eyed naïve little boy in the fun-filled Disney comedy series *Kid Vs Kat,* Near in *Death Note,* Young Trunks in *Dragonball Z,* Dorothy Catalonia in *Gundam Wing,* and as Shampoo in *Ranma ½,* Cathy has performed thousands of voices in hundreds of productions.

Georgia Ball

Comic Book Writer: MLP Micro-Series #8

Georgia Ball is the author of *My Little Pony Micro-Series* issue 8, "Princess Celestia", and the *Strawberry Shortcake* comic book series from Ape Entertainment. She previously collaborated with her husband on the webcomic *Scooter and Ferret* which ran for six years before she was discovered by a publishing editor. Her other comic work includes stories for *Kung-Fu Panda, Fruit Ninja, Scooby Doo, Where Are You?,* and an upcoming series from IDW. She is also a web developer for Real Networks.

Twitter: @askmaridee e22

Heather Nuhfer

Comic Book Writer: MLP:FIM #5–8, #13–16

Heather Nuhfer is an award-nominated writer of several bestselling comics. She is best known for penning the *My Little Pony: Friendship is Magic* comic book series. To date, the series has sold over one million copies for publisher IDW. Her other kid-friendly works include graphic novel adaptations of *Monster High, Scooby Doo,* and *Strawberry Shortcake.* Heather broke into the comic book industry by writing the very first *Fraggle Rock* story produced after Jim Henson's beloved show left the airwaves. Her story was featured in *Archaia* and The Jim Henson Company's *Fraggle Rock* anthology series, earning her a Harvey Award nomination.

Heather has recently been recruited to write for several adult properties, including *The Simpsons* and *Hawken,* a graphic novel prequel to the very successful mech-based, apocalyptic video game of the same name. Her latest project is a comic book adaptation of the popular YA television series *The Vampire Diaries.* She is also developing several creator-owned projects that she hopes to debut in 2014.

When she isn't writing, Heather is busy crafting. She occasionally knits custom pieces for film and television.

Art Contest Winners

Third Place (top):
"A Fragile Friendship" by Kallarmo e24

Second Place (left):
"Cha-Cha-Cha-Changelings" by JohansRobot e26:

JohansRobot! AKA JoRo is chiefly a digital artist, drawing MLP fan art since Fall 2012. He has worked as an editorial and freelance illustrator, and currently is a mod and artist for the Tumblr blog "Ask the Learned Big Mac". He loves coffee, a good comic, and having a fun time! Check him out in the vendor's hall at table 60, the Official Unofficial BerryTube booth, or see what he's up to at *johansrobot.com* e15.

First Place (right):
"Gilda the Sensitive" by Hirurux e27

Matt Hill (Hirurux) is a concept artist living in Bothell, Washington, who primarily works in digital art. He has formal training in game design and is working towards being a full time artist.

One day in 2011, Matt discovered a certain show about talking horses. He then started drawing ponies and hasn't stopped since, posting art on deviantArt, Tumblr and even running an ask-pony Tumblr blog. He currently does online commissions for anyone interested, and he'll be selling art prints, stickers, buttons, and commissions at Everfree Northwest this year. Look for him in the Vendor's Hall, tables 21 and 22, as Hirurux Art.

HIRURUX

Event Directory

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24 Cereal and Toons
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21 Cosplay Repair Station
22 Costume Contest
20 Cutie Marks of Voice Acting
21 Dear Princess
19 *EFNW Presents* Live!
20 EqD: The Panel
21 *Equestria Idol*
22 Equestria Plush Adventures with Design!
26 Fanfiction Chillout
25 Fanfiction: The Community and You
23 Foal Dance
20 Foal Face Painting
25 From Script to Screen
23 Games Ponies Make
22 Games Ponies Play
23 Getting a Cutie Mark in Game Development
25 How to Draw Ponies: Advanced
25 How to Draw Ponies: Beginners
26 How to Write a Good Comedy
26 How to Write a Good Romance
26 How to Write a Hero
26 How to Write a Villain / The Redemption of Evil
26 Iron Author Results and Live Readings
26 Iron Author Writing Contest
22 Iron Cosplay
23 Learn to Play the MLP Collectible Card Game
22 *Legends of Equestria:* The Panel!
25 Literary Merit
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24 MLPCCG Foal Tournament
24 MLPCCG Sealed Tournament
24 MLPCCG Tournament
23 Music of Equestria: Pony Musician Interview and Questionnaire
22 *My Little Karaoke*
22 *My Little Rock Band*
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19 Opening Ceremonies
23 Orchestral Musicians Panel
25 ORC (Open Read and Critique)
25 Peer Review and Critique Workshop, Part I
26 Peer Review and Critique Workshop, Part II
24 Ponies and Pantones: The Art and Design of *Friendship is Magic*
24 *Ponies the Anthology 3:* Yes, the number 3 does exist!
20 *Pony Feud*
24 *Ponyfinder*
23 Ponystock: Friday
23 Ponystock: Saturday
24 Pony Video and PMV Contest
19 Registration
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20 *Semper Filly:* Military Ponies
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21 Silent Auction Final Bids and Payments
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26 Symbolism and Literary Devices
22 *Trot Trot Mania*
19 Vendors Hall
22 What Would Ponies Do?
21 *Whose Line Is It Anypony*

Everfree NW 2014 Events

General

Registration
Thursday 3–5:40pm in Columbia A·B (pre-registered only)
Friday 8am–8pm in Columbia A·B
Saturday 8am–8pm in Columbia A·B
Sunday 8am–4pm in Columbia A·B

Register for the convention and pick up your badge and swag bag here! (*Note:* Thursday is open to pre-registered members only.)

Autographs
Friday 9am–6pm in Emerald C
Saturday 9am–6pm in Emerald C
Sunday 9am–5pm in Emerald C

Come meet your favorite guests from the *My Little Pony* show and comics for pictures and autographs! Check the autograph schedule to see when each guest will be available. *Note:* There is a signing fee per guest.

Vendors Hall
Friday 10am–6pm in Summit (Alpine·Horizon·Glacier)
Saturday 10am–6pm in Summit (Alpine·Horizon·Glacier)
Sunday 10am–4pm in Summit (Alpine·Horizon·Glacier)

Come spend those hard-earned bits on some amazing crafts, arts, and loot by the amazing vendors at Everfree Northwest 2014!

***EFNW Presents* Live!**
Sunday 10–11am in Crystal B
LightSolver, Pony Tim, DapperJack

Join us for a live recording of the new official EFNW podcast, *EFNW Presents!* We'll be discussing the con itself, as well as what will be happening in the upcoming year for EFNW. If we're lucky, we might even have a special guest or two. We'll finish things off with a bit of Q&A as well, so bring your con-and-podcast questions with you!

Open Gaming
Friday 11am–3pm, 4–6:30pm in Mercer A
Saturday 8:30–11:30am, 12:30–1pm, 2–3:30pm, 4:30–7pm, 8–10pm in Mercer A
Sunday 8:30am–noon, 1–5pm in Mercer A

Come hang out, relax, and play your favorite games in a free gaming session!

Main

Silent Auction
Friday 8am–6pm in Emerald B
Saturday 8am–3pm in Emerald B
Saturday 6:30–8pm (final bidding) in Emerald B
Sunday 8–10:30pm (payment) in Emerald B
Bright Side, Harmony Strings

Come view and bid on a fantastic collection of artwork and crafted pieces made by members of the community. Many items have been signed by notable voice actors and even more are unique one-of-a-kind crafts. All proceeds will benefit Seattle Children's Hospital! The top items from the silent auction will have bidding finalized in the Live Charity Auction. Final bids in the silent auction will take place until Saturday 8pm, and then payment for any of the amazing items you have won in both silent and live auctions will continue until 10:30pm.

Opening Ceremonies
Friday 11:30am–12:30pm in Emerald D·E·F
Royal Coat and the EFNW Staff

Come on, everypony, it's time to kick off yet another wonderful year of Everfree Northwest! Learn about the exciting events at the convention, meet the guests of honor, and get pumped up for a weekend of Friendship!

Making Friends is Magic
Friday 1–2pm in Orcas A·B
Christina Decker, Twinkiepon

Going solo to a convention can be a terribly isolating experience, especially for shy or socially-awkward people. We want to help people make friends, and do it quickly.

Meet the Comic Book Artist
Friday 1–2:30pm in Emerald D·E·F
Tony Fleecs

Come listen and ask questions with Tony Fleecs, artist of *My Little Pony Micro-Series* issue 2 as well as cover variants for several MLP comics.

Stable-Tec Studios Presents
Friday 2:30–4pm in Crystal A
Kaig3n, Troy T Hart, Fray Dale

We here at the learning-focused Stable-Tec Studios are proud to present you an hour and a half of pure entertainment! Join us as we demonstrate what our artists can do with lots of free time, when creativity is high, and Red Bull is our number

one way of quenching our thirst! Catch a sneak peek of our main production, *Fallout: Equestria.* Featuring a trailer and a live Q&A-style look behind the scenes of the one studio that dared take on a project that no other studio has! They were right, of course. Animating *Fallout: Equestria* was impossible... that is, until we came along. (All promotional material and media rated PG. Final product of animated series of *Fallout: Equestria* not yet rated.)

Pony Feud
Friday 4:30–5:30pm in Emerald D·E·F
Maestro Scherzo, Cathy Weseluck, Marÿke Hendrikse, Michael Dobson, Rebecca Shoichet, Georgia Ball, Heather Nuhfer

Inspired by the popular game show *Family Feud,* we surveyed one hundred MLP fans, and the show staff have to guess the most common responses! Two teams will try to answer some of the most important questions of our *My Little Pony* generation: Who is the most popular background pony? Which pony would you most want to be stuck in an elevator with? When will the CMC get their cutie marks? So many questions, so many funny responses!

Cutie Marks of Voice Acting
Friday 6–7pm in Crystal A
DapperJack

A sequel to EFNW 2013's "What if the Mane Six were Voice Actors?" panel. Join DapperJack and members of the Writers in Harmony voice acting team for an hour of learning about voice acting. Through theory, dramatic reading and Q&A, we will show some of our personal takes on the fundamentals of acting with your voice. If you enjoy the spotlight, there will be audience members chosen to participate in the reading of an episode from the show!

Foal Face Painting
Saturday 8:30–10am in San Jose
Sunday 8:30–10am in San Jose
Jessica, Cast

Want to show your pony pride today? All foals (12 and under) are invited to have their face painted for free by our talented art staff!

Meet the Voice Actors
Saturday 11:30am–1pm in Emerald D·E·F
We are Borg, Cathy Weseluck, Marÿke Hendrikse, Michael Dobson, Rebecca Shoichet

Come and hear all of the MLP:FIM voice actors discuss anything and everything between Everfree Northwest and Equestria! We are putting Cathy Weseluck, Marÿke Hendrikse, Michael Dobson, and Rebecca Shoichet on a stage together with microphones. Who knows what sort of antics they will provide?

***Semper Filly:* Military Ponies**
Saturday 1330–1500 in Orcas A·B
Tracer (Louis Park), Sarge (Chris Sargent), Overclock (Joe Pena), Angela Shultz, Addriell Reyes, Jordan Teifert (Flight Tune)

The purpose of this panel is to shed light on the growing number of active, reserve, and retired military that enjoy the show *My Little Pony* and participate in the fandom. Panelists will discuss what drew them to the show, what they do in the military pony community, and the various hubs available for fellow members and those interested. The panel will include a display of military pony art and videos. There will also be a prize given away.

Live Charity Auction
Saturday 4–6pm in Emerald D·E·F
Bright Side, Harmony Strings, Maestro Scherzo

This live auction event, featuring the show's voice actors, is sure to be both entertaining and inspiring as the top items from the Silent Auction conclude their bidding live in this dynamic display of kindness. Last year over $20,000 was raised and donated to Seattle Children's Hospital. Come prepared to participate in this wonderful display of the Element of Generosity and secure some unique pony crafts in the process. Didn't get the item of your dreams during the live auction? Make sure to visit the Auction Gallery (Emerald B) following conclusion of the Live Auction to bid on remaining silent auction items.

Skype Chat with Anthrocon
Saturday 4–4:30PM in Crystal A·B
Vintner, Tim Kangaroo

Do you wish you could be at Everfree Northwest and Anthrocon both? This is your chance – with a live stream between the conventions!

EqD: The Panel
Saturday 6–7pm in Orcas A·B
Cereal Velocity, Calpain, CouchCrusader, Aquaman, tPK, and community artist guests Acesential and Tetrapony

The staff of Equestria Daily return to Everfree Northwest this year to answer your questions and gather feedback and ideas for hiatus content. Art requests will happen, courtesy of community artists Tetrapony and Acesential (Couch will try, too). Silliness is guaranteed, or no money back.

Silent Auction Final Bids and Payments
Saturday 6–10:30pm in Emerald B
Bright Side, Harmony Strings

Final bids in the silent auction will take place until 8pm, and then payment for any of the amazing items you have won in both silent and live auctions will continue until 10:30pm. All proceeds go to Seattle Children's Hospital!

Meet the Writers
Sunday 11:30am–1pm in Emerald D·E·F
Silver Eagle, Georgia Ball, Heather Nuhfer

Come hear Georgia Ball and Heather Nuhfer, the writers of the *My Little Pony* comics, discuss their lives and inspirations, and ask about their favorite type of muffin in the Q&A session.

Whose Line Is It Anypony
Sunday 10–11am in Emerald D·E·F
Sarah Adams, Luc, April Bailey

Based on the show *Whose Line Is It Anyway* but with a pony twist. Participants from the audience will be brought up onto stage to perform improv games set to an MLP theme.

Equestria Idol
Sunday 1:30–2:30pm in Emerald D·E·F
Scherzo, Bright Side

Think you've got the best impersonation of Twilight Sparkle? Wanna show the world your best delivery of, "Whining? Thiiiiis is whining?" Well, come to *Equestria Idol* and show your best voice imitation of characters from the show!

Dear Princess
Sunday 3–4pm in Emerald D·E·F
Sarah Adams, Luc, April Bailey

Fans submit their letters about friendship, the journeys they've had, the lessons they've learned, and the lives they've led while learning about friendship. These letters will be read out by the hosts as we share our stories together.

Closing Ceremonies
Sunday 4:30–5:30pm in Emerald D·E·F
Royal Coat and the EFNW Staff

The party hasn't ended yet! Join everypony for one last hurrah in the Closing Ceremonies. Say goodbye to EFNW 2014 and get pumped for EFNW 2015!

Cosplay

Cosplay Photoshoot
Friday 11am–noon in Cascade Courtyard (poolside)
Saturday 3:15–4:15pm in Cascade Courtyard (poolside)
Sunday 11am–noon in Cascade Courtyard (poolside)
Tori, Mary Mann

Cosplayers, come show off your beautiful costumes! Photographers, come take pictures! If you're too shy to ask for a cosplayer's picture in the hall, this is a lovely place with a beautiful backdrop to fill all your cosplay picture taking needs! If you're not sure about posing, who, or what to take pictures of, the wonderful Tori will be organizing group shots of characters, scenes, &c. Please note that if you wish to do a private photoshoot, during the group shoots we humbly request you either go somewhere else on or off site, or wait until the official photoshoot is finished if you would like to use the area.

Cosplay Repair Station
Friday noon–6pm in Harbor
Saturday 10am–6pm in Harbor
Sunday 10am–4pm in Harbor
UW Costume Club

Need some last minute costume repair? Come to the Cosplay Repair Station, hosted by the Costume Club at the University of Washington. We have safety pins, needle and

thread, glue, duct tape, hair products – everything you need to make your costume beautiful again! Or just come to chat with people who love to make costumes. We're happy to give advice about any cosplay problems you may have. For more about us check out our website e23 or find us on Facebook.

A Stitch in Time
Friday 3–4pm in Crystal B
Mary Mann

Crash course in how to plan a cosplay starting with character selection, pattern and fabric selection, construction lists and tips, and the final details before a convention.

What Would Ponies Do?
Saturday 11am–noon in Crystal A·B
Christina Decker, Twinkiepon

Pinkie Pie, Fluttershy, and Rarity are here to share what they've learned about friendship with everypony! Bring your questions to get ponified advice on etiquette, friendship, family and everything else... straight from the horse's mouth!

Costume Contest
Saturday 1:30–3pm in Emerald D·E·F
Mary Mann, Smare, Bloo, Tori

It's time for the costume contest! Pre-register at the Help Desk in the youth (13 and under) and adult categories. This year we will have a walk-on show of anyone and everyone in costume in the audience who wants a bit of stage time. Winners from the Pony category (ages 14 and up) will receive a gift certificate from Mythril Wigs! e11

Iron Cosplay
Saturday 7–8pm in Crystal A·B
Belskus, Cardoso, Mary Mann

Three rounds of contestants are chosen from the audience at random, then given a pile of assorted stuff as well as a new ingredient introduced in each round. Contestants must create a cosplay to a theme in the span of twenty minutes using the material introduced at the start of the round. Winners are decided by crowd vote. Winners get a prize, losers get a lesser prize.

Equestria Plush Adventures with Design!
Sunday 2:30–4pm in Crystal A
Equestria Plush

When things go right and when things go wrong, plush design is always an adventure. We will highlight some of these adventures and show how to design and build a plush using film, pictures, and discussion. We will also showcase one plush owner and how they show their pony pride, and a giveaway will happen at the end of the panel.

Electronic Gaming

My Little Karaoke
Friday 6:30–9:30pm in Mercer A
Saturday 7–8pm in Mercer A
Sunday noon–1pm in Mercer A

Everypony is invited to sing all the best tunes from *My Little Pony!*

***Rock Band* Tourney**
Friday 5–6pm in Mercer A

An event where the pony songs you all know and love are sung. Teams compete against one another in a tournament to decide who is the Everfree Northwest 2014 *Rock Band* Champion!

My Little Rock Band
Saturday 7:30–8:30am in Mercer A
Sunday 5–6pm in Mercer A

Be the star of the stage! Come solo or bring your band and rock out to the best songs from *My Little Pony!*

StreetPass Corral
Saturday 11:30am–12:30pm in Mercer A

Bring your 3DS and get StreetPasses from other *My Little Pony* friends. See what other fans are playing and finally finish those pesky puzzles.

***Legends of Equestria:* The Panel!**
Saturday 12:30–2pm in Crystal A·B
Legends of Equestria staff

The folks of *Legends of Equestria* give a live demo and Q&A about what they have been up to on the game's development.

Games Ponies Play
Saturday 1–2pm in Mercer A
Gaming Colts

Gaming Colts presents some of your favorite guests playing the ultimate test of friendship: *Mario Party!*

Trot Trot Mania
Saturday 3:30–4:30pm in Mercer A

Come get your groove on and dance on as we play *Trot Trot Mania* (DDR) for fun... and some prizes for best hoofwork!

Getting a Cutie Mark in Game Development
Sunday 10–11am in Orcas A·B
Curtis Himel

Ever been interested in game development but not sure where to start? This panel is to show you some of the ins and outs of what it's like to make a game in the developmental stage, as well as some of the programs and groups to help support and nurture your dream of being a game developer.

Games Ponies Make
Sunday 11:30am–12:30pm in Orcas A·B
Gaming Colts

Gaming Colts and friends would like to invite you to learn about making games, both in fandoms and out. Join us for a presentation about making games as well as a general Q&A for everything from organization to deployment of your game. This panel will feature the results from the Crystal Games Challenge at the end.

Music

Orchestral Musicians Panel
Friday 1–2pm in Crystal A
Stars in Autumn, Radiarc, Orchestral Design, Captain Fluffatun

Making a return from last year, this panel will focus on orchestral/soundtrack music composition. You will have the opportunity to learn about the collaborative process of composing for games, animation, and film. Come hear Stars in Autumn, Radiarc, Orchestral Design, and Captain Fluffatun talk about how they got their start musically, as well as how they write music for various productions. The panel will have an open Q&A session in the last half hour, and previews of new songs will be presented by all the panelists near the end. If you are interested in composing, or just like soundtracks, this is definitely a panel you don't want to miss.

Music of Equestria:
Pony Musician Interview and Questionnaire
Friday 3–4pm in Emerald D·E·F
Brandon, Bloo

A two part panel, divided by EDM and acoustic artists, where musicians share their stories and inspiration as well as tips and tricks.

Sing-Alongs Are Magic
Friday 4:30–5:30pm in Crystal A
William

Everybody loves singing to ponies. Don't try to deny it, you know it's true. If you want a place where you can just let yourself sing as loud and proud as you want, here's a fun-loving environment where all we do is sing, sing, sing. Choose from your favorites from both the TV show and the fandom. Lyric videos will be provided. Think of it as a karaoke lounge, just bigger and with more rainbow-colored equines!

Foal Dance
Friday 4:30–5:30pm in Crystal B
Bloo

A kid-friendly dance with lots of pony music from the show! Hosted by DJ-Pon3 herself.

Ponystock: Friday
Friday 7:30pm–1:30am in Emerald D·E·F

Everfree Northwest's marquee concert event! Come listen to your favorite pony musicians rock the Mane Stage, including Poni1kenobi, Aviators, and Twilight Sparkle/Sunset Shimmer herself!

Ponystock: Saturday
Saturday 8pm–1:30am in Emerald D·E·F

Everfree Northwest's marquee concert event! Come listen to your favorite pony musicians rock the Mane Stage, including Jeff Burgess, Eurobeat Odyssey, and The Living Tombstone!

Sponsor Badge Acoustic Jam
Sunday 10am–1:35pm in Crystal A
Tarby, Aviators, Scherzo, Jeff Burgess

Everfree Northwest's Music Track is pleased to invite all of our Sponsor and Patron Badge holders to an exclusive and intimate acoustic Ponystock performance and time to mingle with the renowned musicians of the pony community. There will be acoustic performances for you to enjoy, as well as a meet-and-greet. Don't forget to snag an autograph or two!

Tabletop Gaming

Learn to Play the MLP Collectible Card Game
Friday 8:30–11am in Elliott A·B
Saturday 8:30–11am in Elliott A·B
Gadget Clockwork

Everypony is welcome to come and learn to play the official *My Little Pony Collectible Card Game*. No prior gaming experience needed!

MLPCCG Foal Tournament
Friday 11:30am–2pm in Elliott A·B
Saturday 11:30am–2pm in Elliott A·B

A *My Little Pony Collectible Card Game* tournament just for foals (12 and under). Come play, make new friends, and have a chance to win cool stuff! Swiss format, three rounds; each round is thirty minutes. 32 players max. It's free to play!

MLPCCG Tournament
Friday 2:30–5pm in Elliott A·B
Saturday 2:30–5pm in Elliott A·B

Bring your best deck, show off your problem solving skills, and strive to be the best! Everypony is welcome to play. Prizes galore! The top four players will be invited to participate in the Top Eight event on Sunday. $10 entry fee, and each player gets a stamped Rainbow Dash foil card! Swiss format, three rounds; each round is thirty minutes. 32 players max.

MLPCCG Sealed Tournament
Friday 5:30–8pm in Elliott A·B
Saturday 5:30–8pm in Elliott A·B

Put your deck building abilities to the test by constructing a deck from a theme deck and three packs. You'll also receive an Applejack promo card! $20 Entry fee, 32 players max.

Ponyfinder
Sunday 1–4pm in Crystal B
Gadget

A public demonstration of *Ponyfinder (Ponies for Pathfinder)*, running 4–6 people through the Tower of Misery, playing with pregenerated characters as they use wit and tactical thinking to put right to wrong.

MLPCCG Everfree Northwest Top Eight Tournament
Sunday noon–3pm in Elliott A·B

The top four players from Friday and Saturday come together in this epic eight-player finale! Swiss format, three rounds; each round is thirty minutes. There will also be events than anypony can participate in!

Visual Arts

Arts and Crafts Room
Friday 8am–10pm in San Jose
Saturday 8am–10pm in San Jose
Sunday 8am–4pm in San Jose

From coloring pages, drawing, and the Canterlot box fort to drawing classes and puppet making, come join us for some creative fun for all ages.

Ponies and Pantones:
The Art and Design of *Friendship is Magic*
Friday 4:30–5:30pm in Orcas A·B
KefkaFloyd

The world of Equestria is a colorful and magical place, and that's no accident! Everything from the shapes of the clouds, colors of background ponies, and the layout of Ponyville have a reason and artistic meaning. Hosted by professional graphic designer and fanartist KefkaFloyd, you'll learn the hows and whys for the art direction of the show, toy packaging, and comics and how it influences viewers of all ages. You'll also learn how to improve your own art and design with discussions on composition, color theory, and typography.

Meet the Artists!
Friday 8–11pm in Crystal B
SR Foxley

Do you like to draw ponies? Do you want to meet other artists who like to draw ponies, too? If so, come meet a bunch of your fellow and favorite pony artists in this informal get-together. Draw things! Talk awkwardly at each other! There will be cake! (*Note:* Cake may be a lie.)

Cereal and Toons
Saturday 8–9:30am in Crystal A·B
SR Foxley

Join the rest of the herd in enjoying a free breakfast while watching some of the best pony videos and PMVs the fandom has to offer!

Pony Video and PMV Contest
Saturday 8–9:30am in Crystal A·B
SR Foxley

Saturday mornings just would not be complete without cold cereal and cartoons. Come join us while we watch a bunch of pony music videos and other fan-created animation. After watching a bunch of great fan-made PMVs and Pony Videos, we also be showing the entries for and giving out prizes to the winners of the Everfree Northwest 2014 PMV and Pony Video contest!

***Ponies the Anthology 3:* Yes, the number 3 does exist!**
Saturday 2:30–3:30pm in Crystal A·B
JakeWhyman, Snivian Moon

Come watch *Ponies the Anthology 3* with a few of its anthologists: JakeWhyman and Snivian Moon. Also, at the end of the presentation, we'll answer some of your questions even if we don't know the answers. Oh yeah, there may or may not be free punch and pie, but you'll have be there to find out!

How to Draw Ponies: Beginners
Saturday 4:30–5:30pm in Orcas A·B
HushNowQuietNow

Learn to draw ponies! Members of the subreddit *r/mlp-drawingschool* hold a workshop teaching the drawing of ponies. It begins by explaining the basics of drawing, while you follow along in a demonstration and by the end create your very own pony. Multiple artists will be on hand to provide personalized feedback and personal instruction.

From Script to Screen
Saturday 5–6:30pm in Crystal A·B
The Writers in Harmony Production Team

The Writers in Harmony crew take you on a journey through the process of creating an animation covering everything from screenwriting, voice acting, music and animation, with the showing of two brand new works. Featuring works from *Last Stand of Harmony* and *Pika Petey*.

How to Draw Ponies: Advanced
Sunday 12:30–1:30pm in Crystal A
HushNowQuietNow

How do I draw well? How does color work? How do I make my pony so that she's neat and interesting? And most importantly, *how did that artist do that*? These are the questions this panel intends to answer, as well as any questions about art and ponies you might have. This is an open question and answer panel where artists ranging from experienced professionals to those starting out are welcome to come and learn.

Writing

Fanfiction: The Community and You
Friday 1–2:30pm in Crystal C
Dusk Watch, Pen Stroke, Piquo Pie, Seattle_Lite, Xepher

Participating in fanfiction isn't like being a normal reader or writer; it's a much more level playing field, with plenty of opportunities for dialogue between author and audience. Here we cover how to reach out and interact in the fanfiction community, from getting help forging relationships, to working with or being an editor, to collaborating on projects.

ORC (Open Read and Critique)
Friday 3–4pm in Crystal C
Saturday 10–11am in Crystal C
Sunday 3:30–4:30pm in Crystal C

Want to know if your story can hook readers? Bring the first 750 words of your tale (on paper, smartphone, or even clay tablet), and get feedback from fellow authors. You'll read your intro aloud for a group of five, and they'll each give sixty seconds of rapid-fire feedback. You'll then be expected to listen and provide similar feedback for others as we go around the table. You are welcome to participate in multiple sessions (with different stories) as long as space is available. Excerpt content should be rated "teen" or lower.

Literary Merit
Friday 4:15–5:15pm in Crystal C
BronyWriter, Ckat_Myla, GaryOak, Horizon, Pen Stroke

What separates good stories from great ones? Join us for a discussion of how to take fanfiction to the next level. We'll discuss and dissect some of the fandom's greatest works, both structurally and thematically, and learn how to apply those lessons to our own writing.

Peer Review and Critique Workshop, Part I
Friday 6:45–7:30pm in Crystal C

Tired of not getting the feedback you need to become the best author you can? Bring three printed copies of a short story or excerpt (3000–4000 words) rated "teen" or lower, and join us for peer reviews. There will be a brief introduction and handout on basic critique/review procedures, then

we'll split into groups of four and exchange stories. You'll be expected to review the three other stories from your group on your own time, before returning for Part II on Saturday to discuss and share your thoughts as a group.

Fanfiction Chillout
Friday 7:30pm–2:30am in Crystal C
Saturday 7:30pm–2:30am in Crystal C

Come meet your fellow fanfiction authors and readers! This is a space to sit down, relax, and chat about pony words or life in general. Hang out for the evening, network, or swing by between other events.

Iron Author Writing Contest
Friday 7:45–10:15pm in Crystal A
Horizon

Do you fancy yourself a writer? Come show us what you've got! Everypony will be given two hours to compose a complete short story (up to 2500 words) that incorporates a number of themed secret "ingredients". The results will be scored by a panel of judges, and the winners will be given a chance to share their creations live! *Note:* Please bring your own laptop/tablet; pen-and-paper submissions are accepted but will give your competitors an edge in speed and editing.

How to Write a Good Comedy
Saturday 11:15am–12:45pm in Crystal C
BronyWriter, GaryOak, MarineMarksman, Xepher

Everyone loves a good laugh, but good comedy takes hard work. Join us as we discuss the finer (and cruder!) points of writing horse-words to make the reader smile, smile, smile! And be ready to groan, groan, groan, as we make bad puns, use (and abuse) references and memes, double-down on entendres, reminisce about "The Noodle Incident", and remember that sometimes, "Where subtlety fails us, we must simply make do with cream pies."

Making the Big Time
Saturday 1:30–3pm in Crystal C
GaryOak, Horizon, Pen Stroke, Seattle_Lite

Have you ever wondered what it takes to get noticed in the fandom as a writer? What's the difference between a story that vanishes quietly after release and a story that garners thousands of upvotes? Our panelists will offer tips on everything from getting featureboxed on FIMFiction, to earning an Equestria Daily feature, to using comment feedback and story groups and reviews to their best benefit.

How to Write a Villain / The Redemption of Evil
Saturday 3:15–4:45pm in Crystal C
BronyWriter, Ckat_Myla, GaryOak, Pen Stroke, Piquo Pie

Heroes are nice, but sometimes evil is more interesting! Here we'll talk about how to make a better villain: someone to enhance your hero, or perhaps to steal the show. We'll follow this by talking about how to redeem even the vilest of villains. *Mwahahaha!*

Peer Review and Critique Workshop, Part II
Saturday 6:15–7:45pm in Crystal C

Return for Part II of the Peer Review and Critique Workshop. Here is where you'll share your reviews with each other and discuss as a group.

Iron Author Results and Live Readings
Saturday 9–10pm in Crystal A·B
Horizon

Friday's Iron Author face-off featured a flurry of formidable fanfiction. Now it's time to discover who triumphed! Come listen to the best stories written for our at-con competition.

How to Write a Good Romance
Sunday 10–11:30am in Crystal C
Ckat_Myla, Horizon, Piquo Pie, Soundslikeponies

Romance is one of the most popular and hardest fanfiction genres to master, but when you get it right, no other rose could smell as sweet. Come and explore the magical feelings of love and friendship with us.

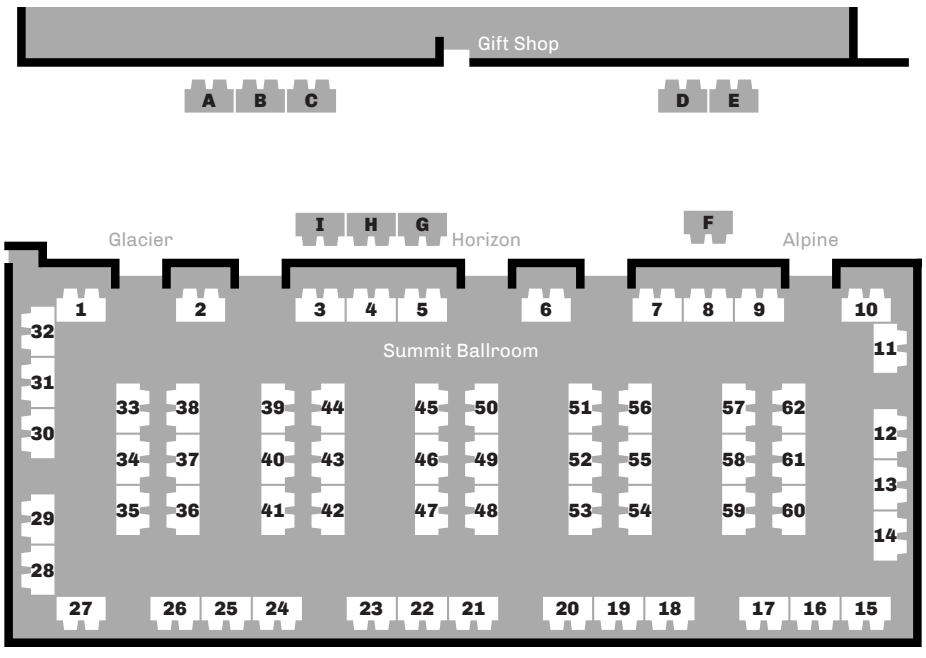
Symbolism and Literary Devices
Sunday 11:45am–12:45pm in Crystal C
Horizon, Piquo, Silver Quill, Soundslikeponies, SR Foxley

Writing is more than just putting down words in a particular order, it's a poetry to convey meaning and motions far beyond any picture. "Ask not what Equestria can do for you, but what you can do for Equestria." Here, we'll talk about the ways in which we can say so much more than just words.

How to Write a Hero
Sunday 1:45–3:15pm in Crystal C
BronyWriter, Dusk Watch, Horizon, PK, Xepher

Every piece of fanfiction is about somepony – a "protagonist" – but what's the factor that turns that main character into an honest-to-goodness hero? What makes for likable and sympathetic characters? What is a "Mare-y Sue" and why should you run screaming if you see one? Our panelists will illuminate these questions and more.

Vendor's Hall



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outside	BronyCon
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Please do not take photos of items without the vendor's permission.

A FRIENDLY COMPETITION

BY LEEKFISH AND PIXEL PRISM

YOU'LL BE A FANTASTIC ADDITION TO THE EVERFREE PRESS, CEDAR EVERGREEN. WELCOME ABOARD.
THANK YOU, MA'AM!
YOUR FIRST ASSIGNMENT IS TO DO SOME RESEARCH ABOUT A TIMBERWOLF SIGHTING NEAR GREEN LAKE PARK.
I TRUST YOUR EXPERIENCE WITH THE LOCAL WILDLIFE WILL COME IN HANDY.
YOU GOT IT! I'LL CERTAINLY DO MY BEST!
I KNOW THIS IS A RATHER LARGE ASSIGNMENT FOR A NEWCOMER, BUT I TRUST YOU'LL DO WELL.

DON'T WORRY ABOUT IT. I'VE GOT THIS COVERED. IT'LL BE A TOP STORY FOR SURE!
A TOP STORY...?
FRONT PAGE
THAT'S ODD. TOP STORIES ARE USUALLY MY ASSIGNMENTS...
DOES THE EDITING TEAM THINK I CAN'T HANDLE IT...?
HMPH! NOTHING WRONG WITH A LITTLE FRIENDLY COMPETITION!
I'LL PROVE I CAN HANDLE ANY BIG NEWS, OR MY NAME ISN'T FRONT PAGE!

THIS IS THE TRAIL, I THINK... MAYBE THERE'S SOME HIKERS AROUND I COULD INTERVIEW...
CRACK
GOTCHA!
WHA-? C-CEDAR?

THANK YOU! LUCKY YOU CAME ALONG!
IT HAPPENS! I HIKE THIS TRAIL ALL THE TIME. JUST GOTTA BE CAREFUL.
I DON'T THINK WE WERE EVER INTRODUCED! WANT TO GIVE ME A HOOF WITH THIS ASSIGNMENT? YOU CAN CALL ME CEDAR!
FRIENDS?
I SEE... I WAS JUST BEING SILLY. SHE SEEMS NICE, AND SHE'LL BE GREAT TO HAVE AROUND!
YEAH...
FRIENDS.
END

PENCILS BY CHRISTINA "LEEKFISH" CORNFORD
INKS AND COLORS BY CAYTLIN "PIXEL PRISM" VILBRANDT
FRONT PAGE DESIGNED BY DANA "PEDANTIA" SIMPSON
CEDAR EVERGREEN DESIGNED BY CAT "SLEEPY SKIES" WHITNEY

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Answer Desk

Do you have any questions?
Are you looking for something?
Is there someone you’re trying to find?

For all this and more, the **Answer Desk** is here to help!

Open to assist all attendees, vendors, and staff, we can tell you when and where events are going to be held, provide important updates to schedules and information, and even help you look for missing children. We also act as the convention’s “Lost and Found”.

You’ll find the Answer Desk in the hotel’s Peninsula Room.

EFNW Survey

Have something to say?

Kudos, concerns, suggestions?

We want to make Everfree Northwest the best con possible... and you can tell us how.

Take the Attendee Survey!

everfreenw.com/survey

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Link-code How-to

Throughout the text of this book, wherever you might expect a web address, you’ll find a special mark that looks like this:

e00

This is a brand new EFNW Link-code! Simply type it in at the end of the Everfree Northwest web address like so:

*everfreenw.com/**e00***

Or scan this QR code and find the matching link!